



**GWF 2016**

# CityGML-based SDIs Implementation requirements and examples

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Geospatial World Forum, May 23-26, 2016, Rotterdam

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# CityGML-based SDIs

## Implementation requirements and examples

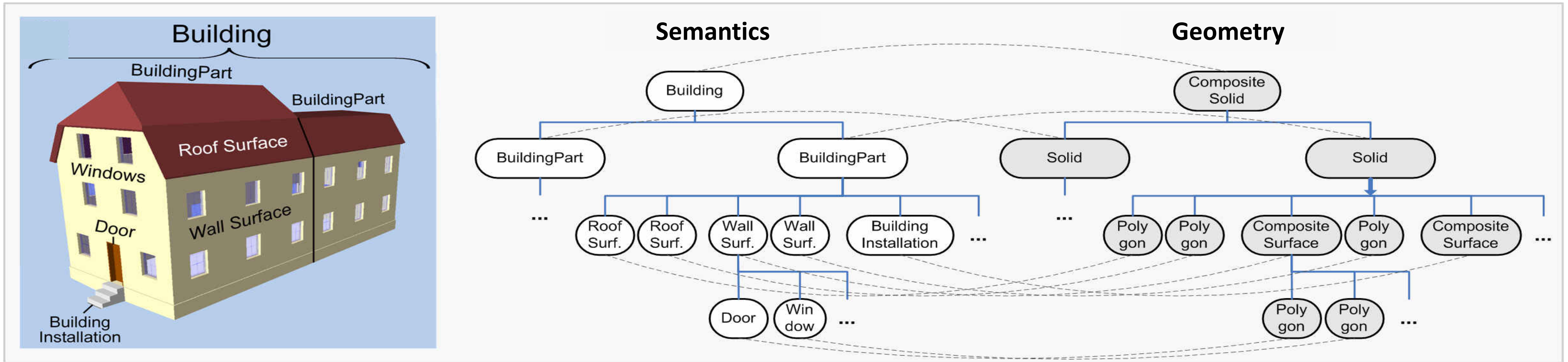


# What is CityGML?

- **International OGC standard** for **semantic** 3D city models
- Represents **all relevant topographic object types** of a city (buildings, vegetation, water, terrain, traffic, etc.)
- ISO 19100 compliant, extensible **information model** and GML-based **exchange format**
- CityGML represents the city objects with **3D geometry**, **3D topology**, **semantics** and **appearance**



# Why CityGML?



- Rich in semantics compared to pure 3D graphics and 3D map formats
- Objects know **WHAT** they are and **WHERE** they are
- Hierarchical structure of features and their components
- **Required** for sophisticated **queries, simulations** and **analyses**



# Why CityGML?

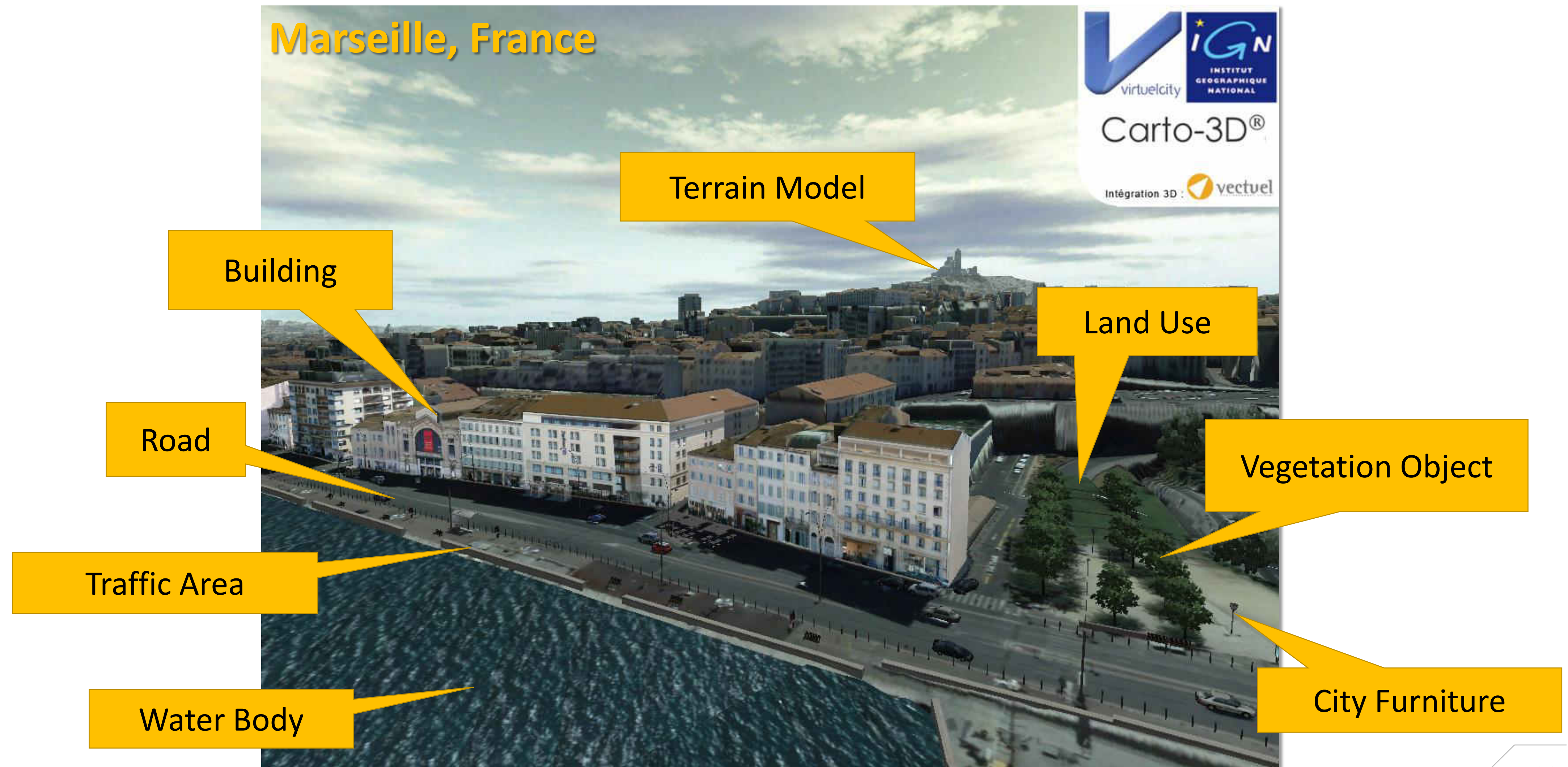


Source: Filip Biljecki, TU Delft

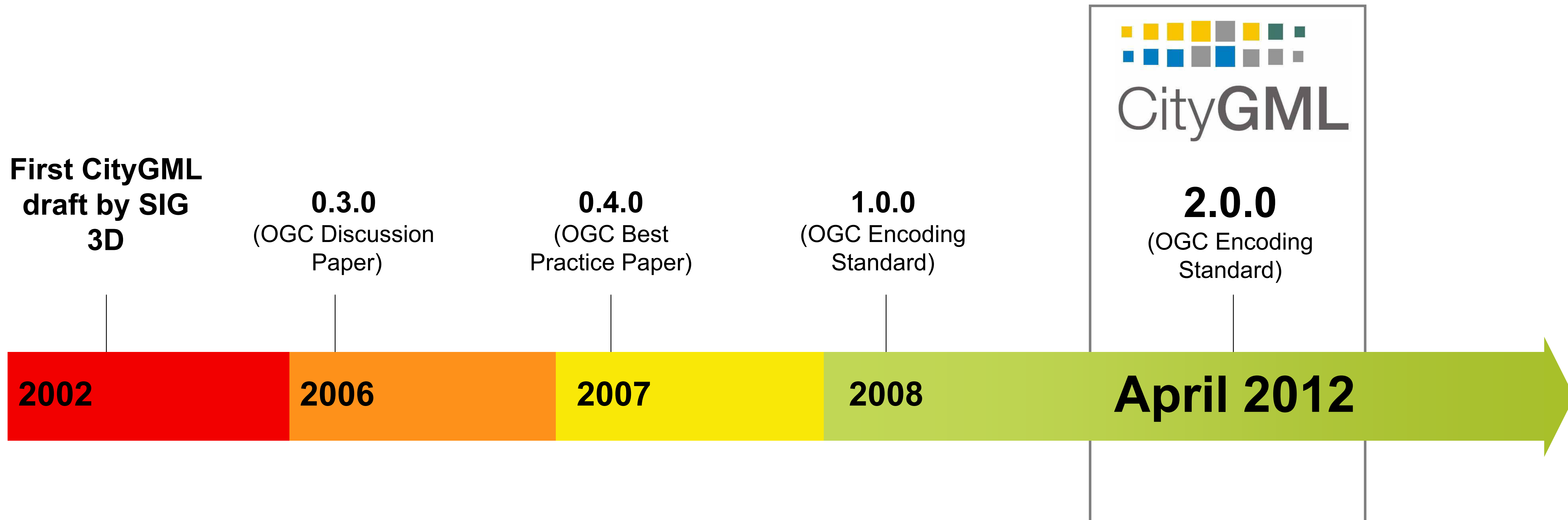
- Five Levels-of-Detail suitable to many different applications fields
- **Every city object** can be represented in each LOD **simultaneously**



# Why CityGML?

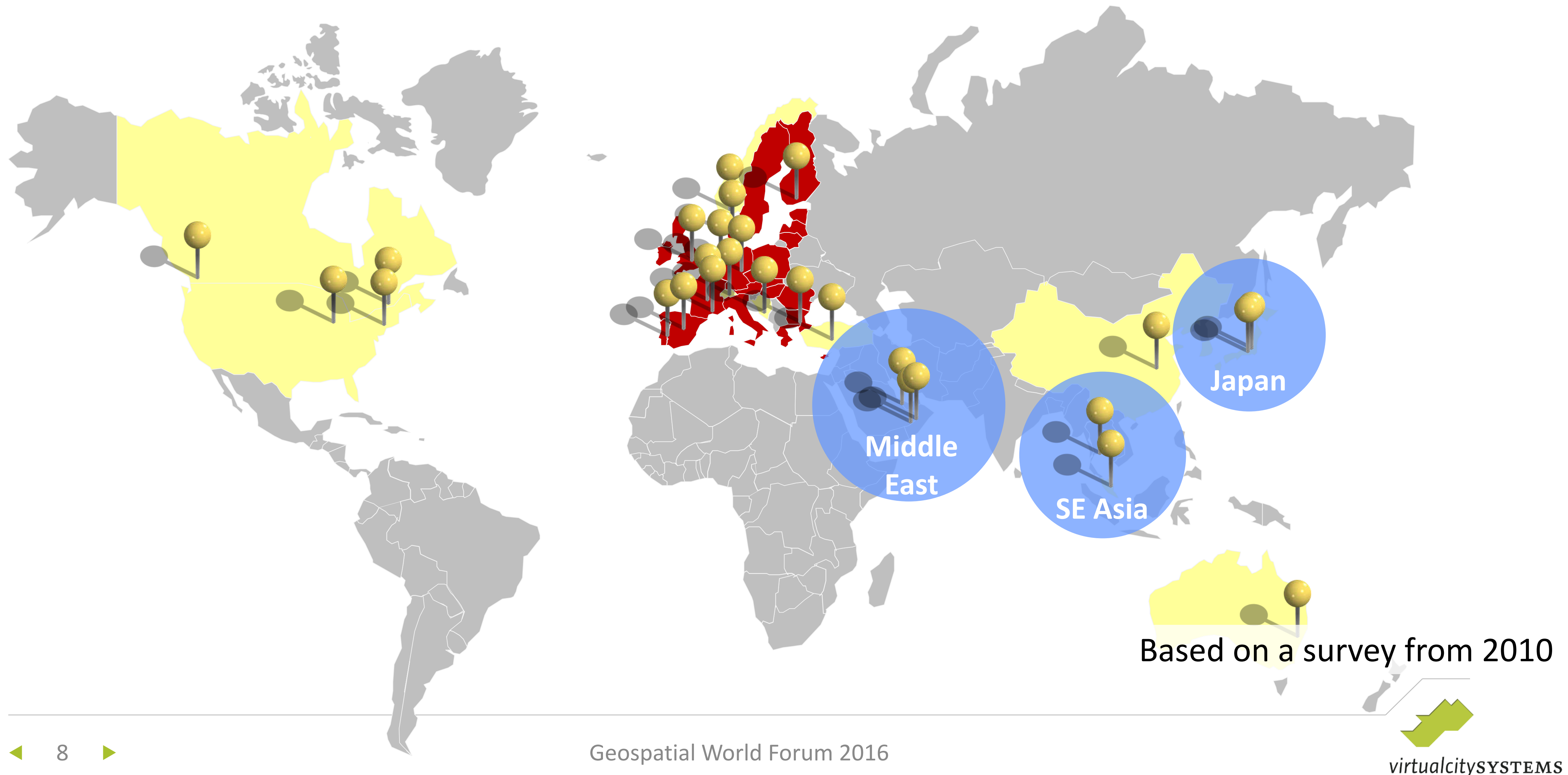


# CityGML timeline





# CityGML world map







# CityGML-based SDIs

## **Implementation requirements** and examples



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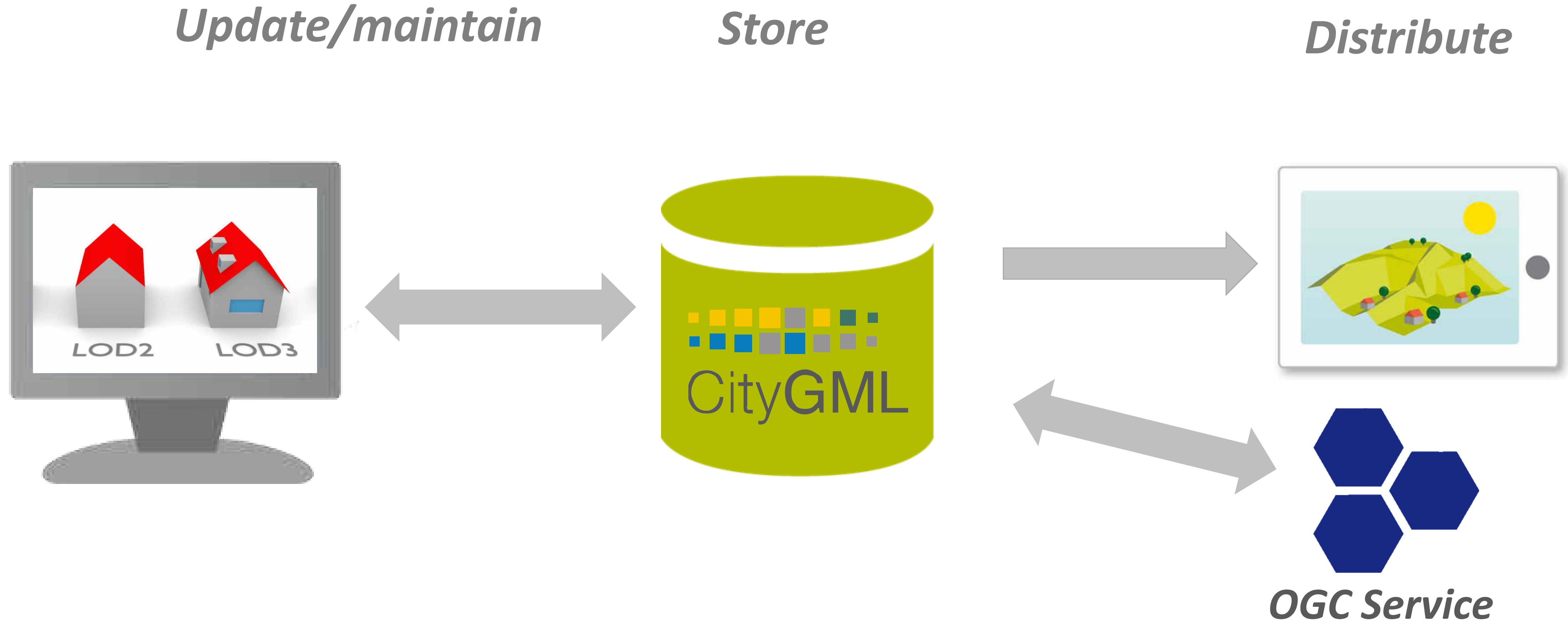
# Implementation requirements

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- **Robust** and **scalable** data storage
- **Update** and **maintenance** workflows
- Easy-to-use **publishing/visualization** of data
- Integration with **OGC web services** and existing infrastructure



# Implementation requirements



# Storing CityGML data – The 3D City Database

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"The award winning 3D City Database is a free 3D geo database to **store and manage virtual 3D city models** on top of a **standard spatial relational database**.

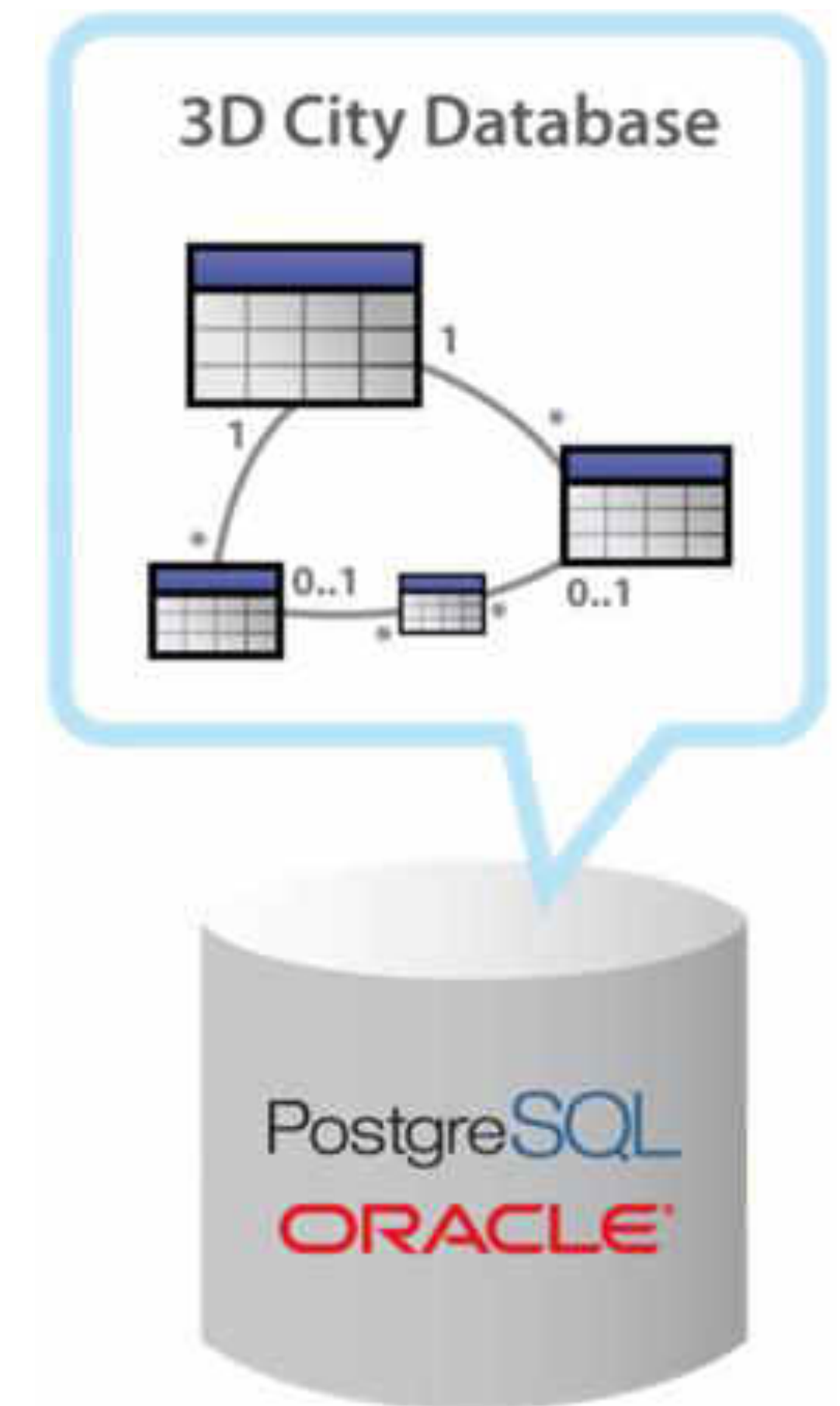
The database model contains semantically rich, hierarchically structured, multi-scale urban objects facilitating complex GIS modeling and analysis tasks, far beyond visualization."

<http://www.3dcitydb.org>

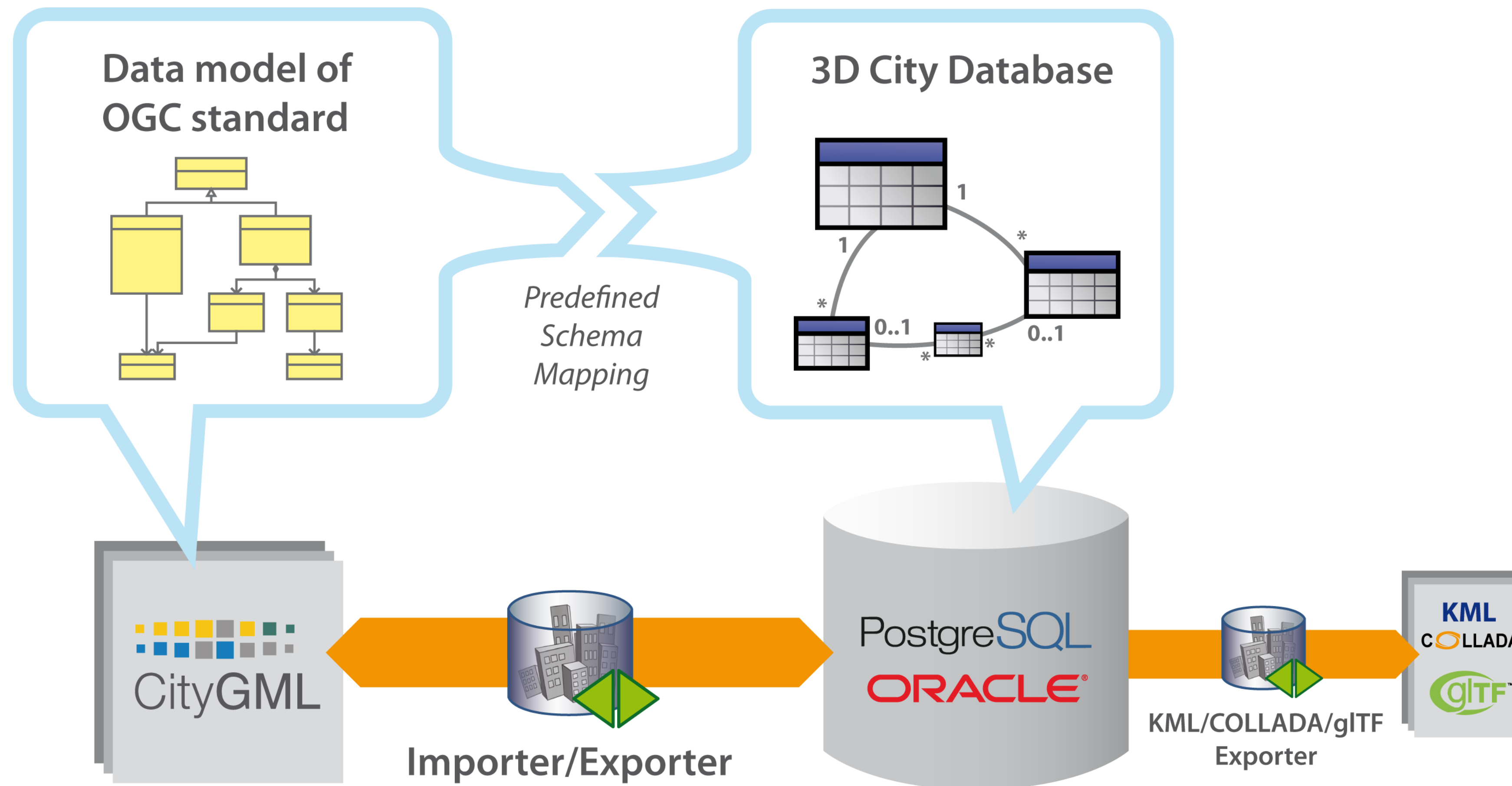


# What is the 3D City Database?

- CityGML data management solution
  - CityGML 2.0 compliant **relational schema** for 3D city models
  - Realized on top of **established spatial database systems** (PostgreSQL/PostGIS, Oracle)
  - Oracle Spatial Excellence Award 2012
- Efficient database tools
  - Loading/extracting massive CityGML-based 3D city models
  - Export of KML/COLLADA/glTF visualization models
- **Open Source** project under **LGPL 3.0**



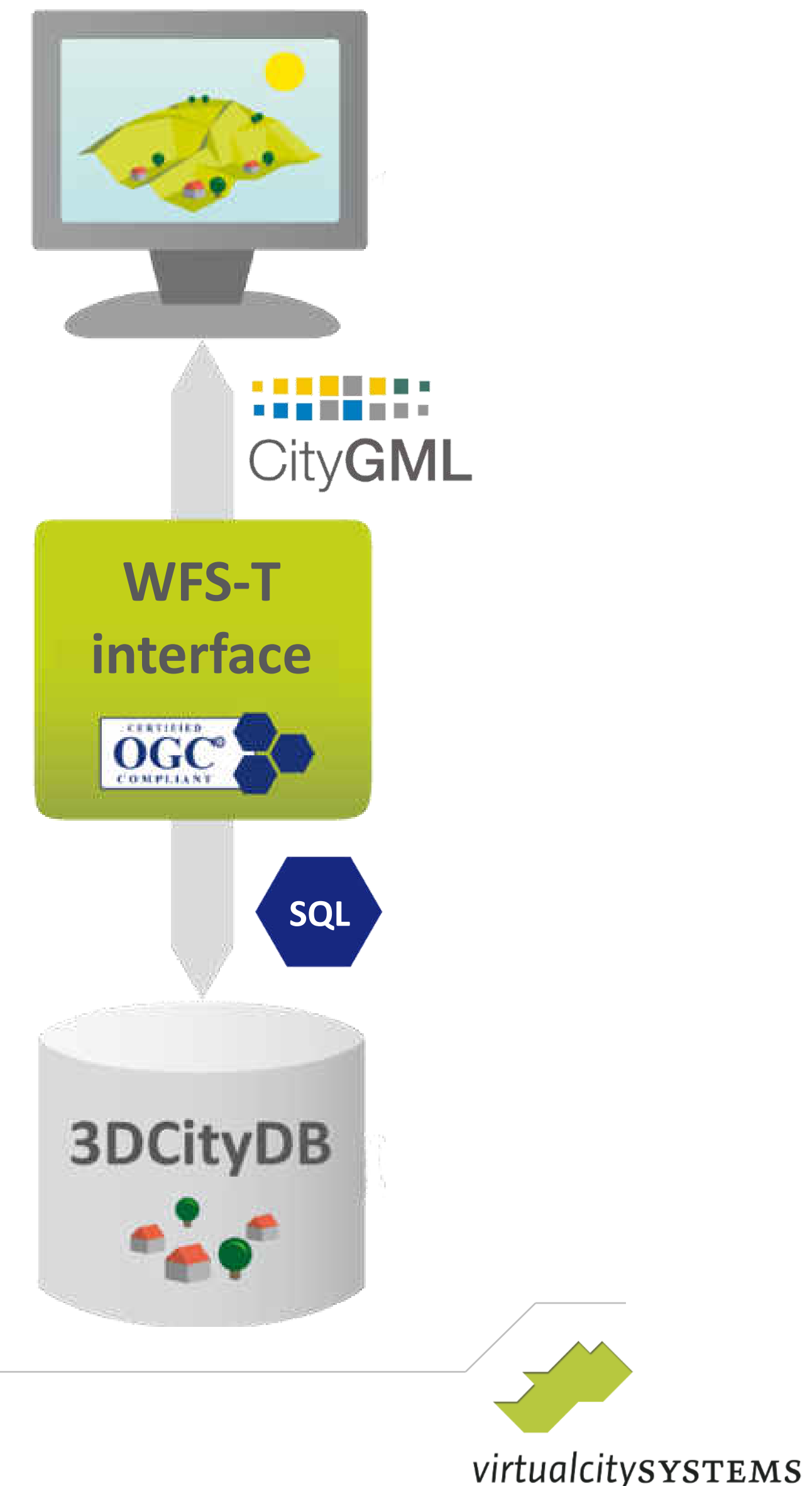
# CityGML, 3D City Database and tools














# OGC Web Feature Service (WFS) interface

- **OGC WFS 2.0** service interface for the 3DCityDB
  - Live queries to the city model using spatial and thematic filters
  - Transactions (insert, update, delete) on the data
  - Open Source (WFS Simple conformance class)
- **Open and standardized**
  - CityGML used as data exchange format
  - Vendor-neutral data workflows and processes
  - WFS abstracts from the data backend
- **Web-based data management** of the 3D city model data





# Query your City Model



**Legend** **Measure** **Query** **Export** **Shadow**





**OGC-Services** **Explorer** **Routing** **Info**

**Query** Free Query ▾

☒ Object filter

**Feature** Building ▾

☒ Geometry filter

DWITHIN ▾ XYZ    

☐ Attribute filter

Start query

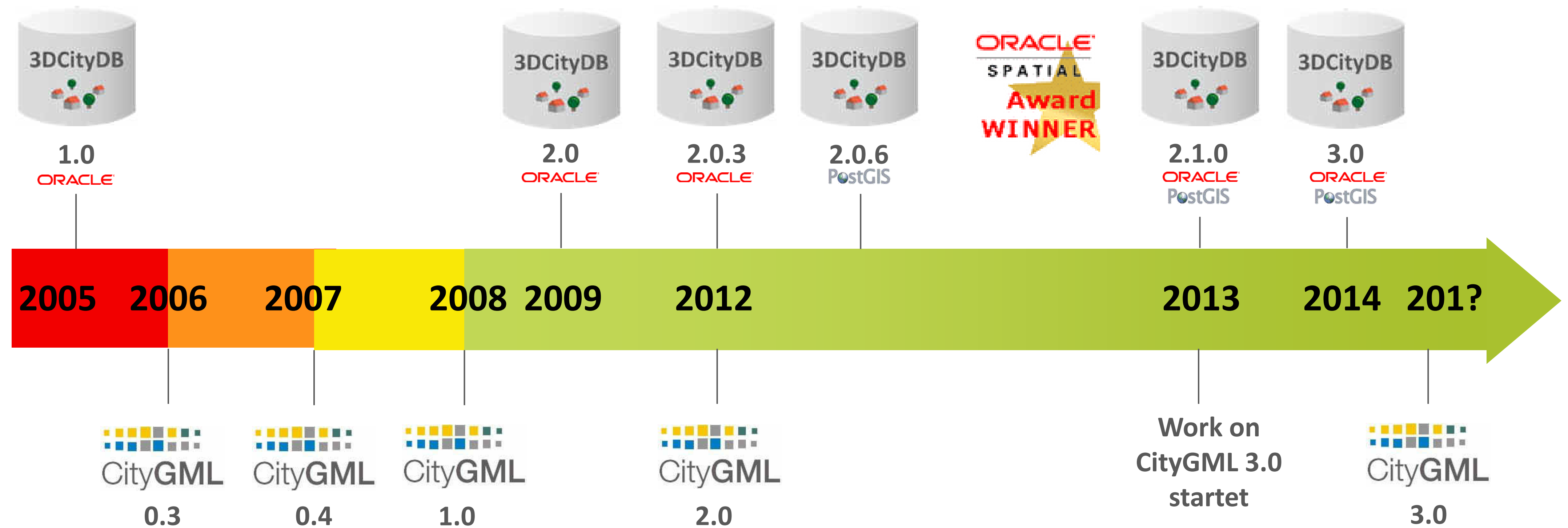
**Result: 259 Features**

#FF7F00FF

add set zoom clear



# 3D City Database timeline





# CityGML-based SDIs

## Implementation requirements and **examples**



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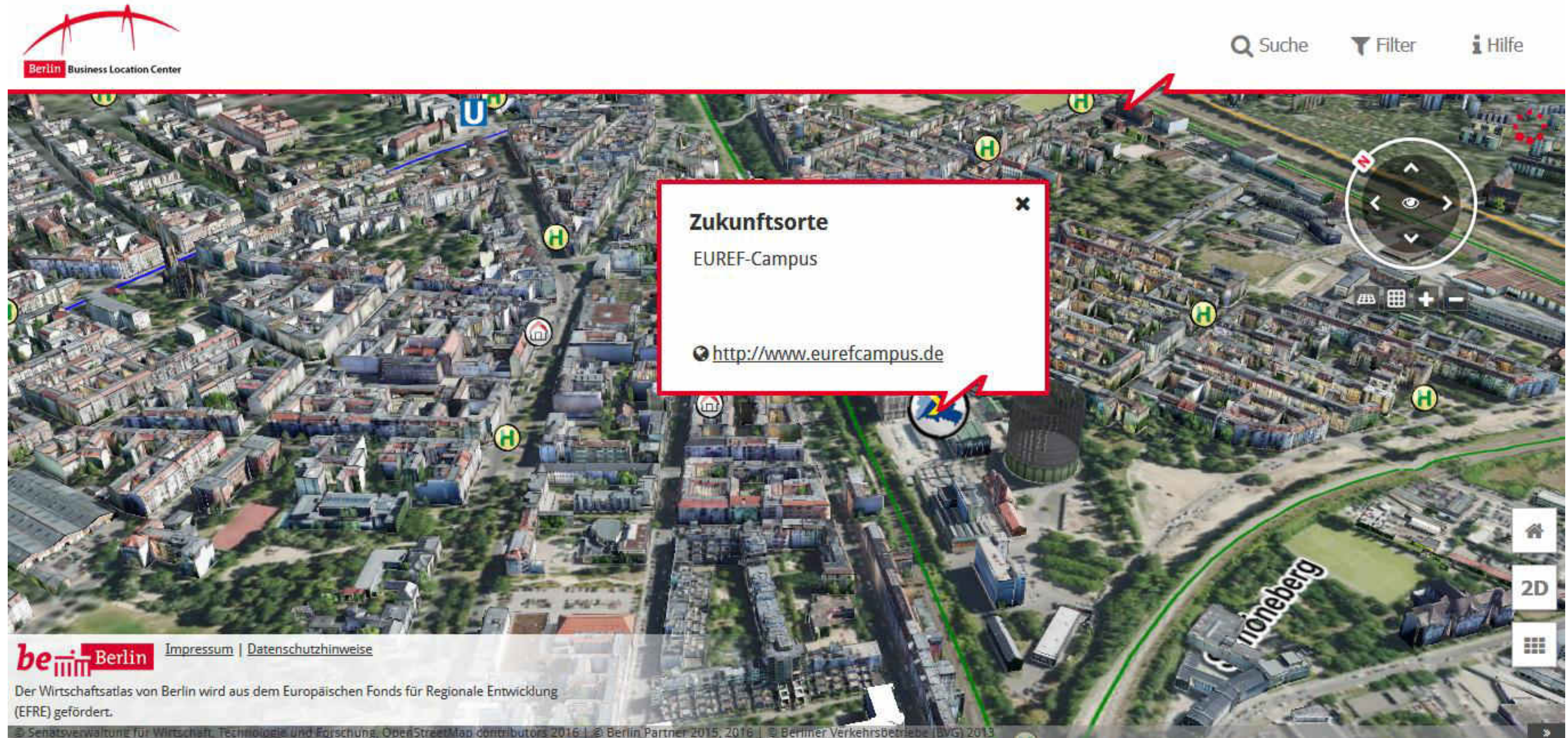


# Senate of Berlin / Berlin Partner





# Main use is for City marketing





# Berlin

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- Update and maintenance
  - on a project base
  - Change detection and update every 3-5 years
- Storage
  - Since 2009 in 3DCityDB
- Visualization
  - 2009: Autodesk LandXplorer (Desktop) and Google Earth (Web)
  - 2011: virtualcityMAP / 3DMaps from Agency9 (Web)
  - 2016: virtualcityMAP / CesiumJS

URL: <http://www.businesslocationcenter.de/wab/maps/main/>



# Rotterdam





# Rotterdam challenges

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- 3D City Model shall become an integrated and reliable base dataset for many different applications
  - Urban planning
  - Collision detection
  - Solar potential
  - Energy planning
  - ...
- Approach: Rotterdam 3D working group
  - Ask the users from different departments
  - Create proof-of-concepts
  - Define workflows
  - Integrate with existing systems and workflows

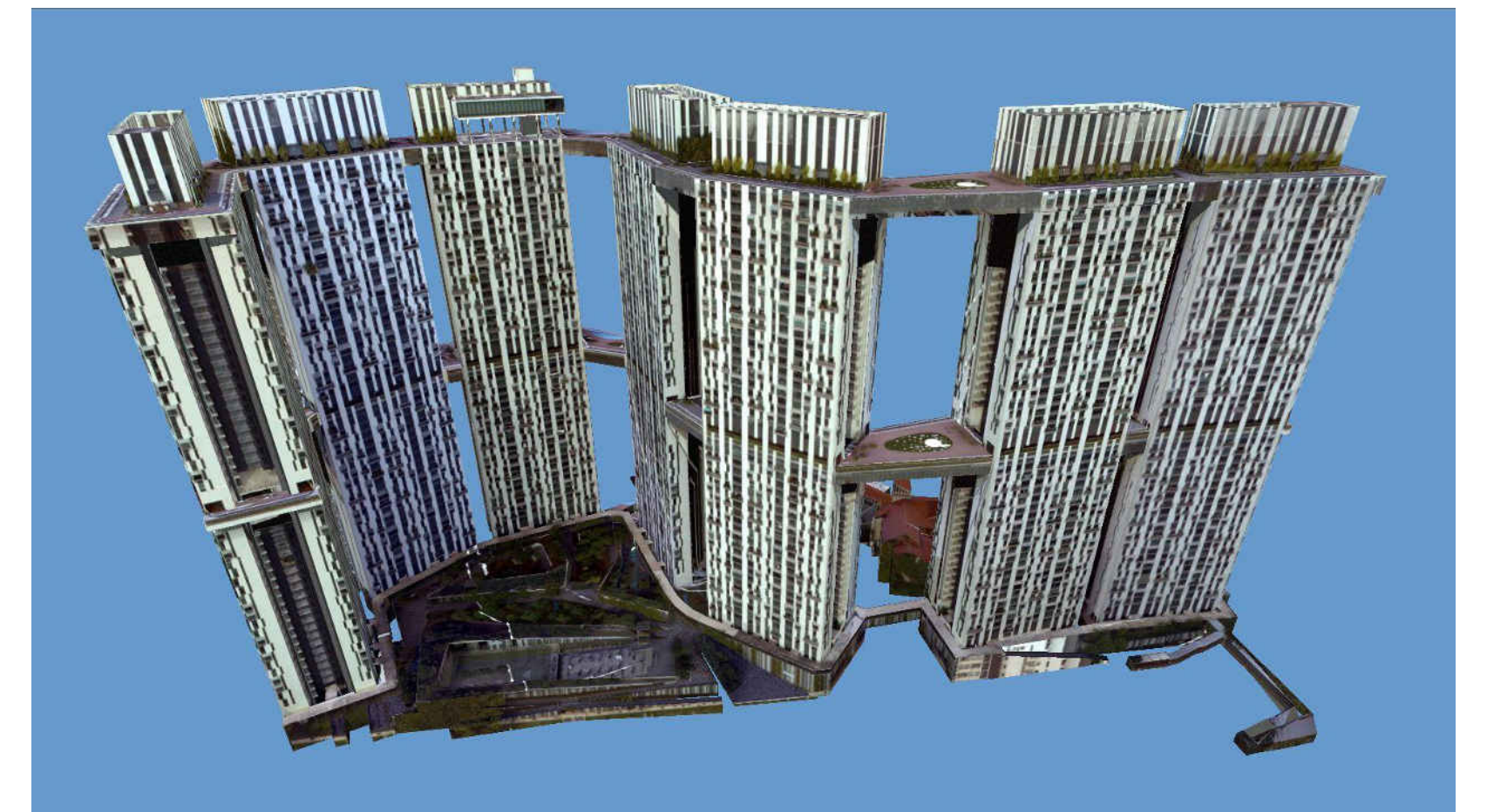
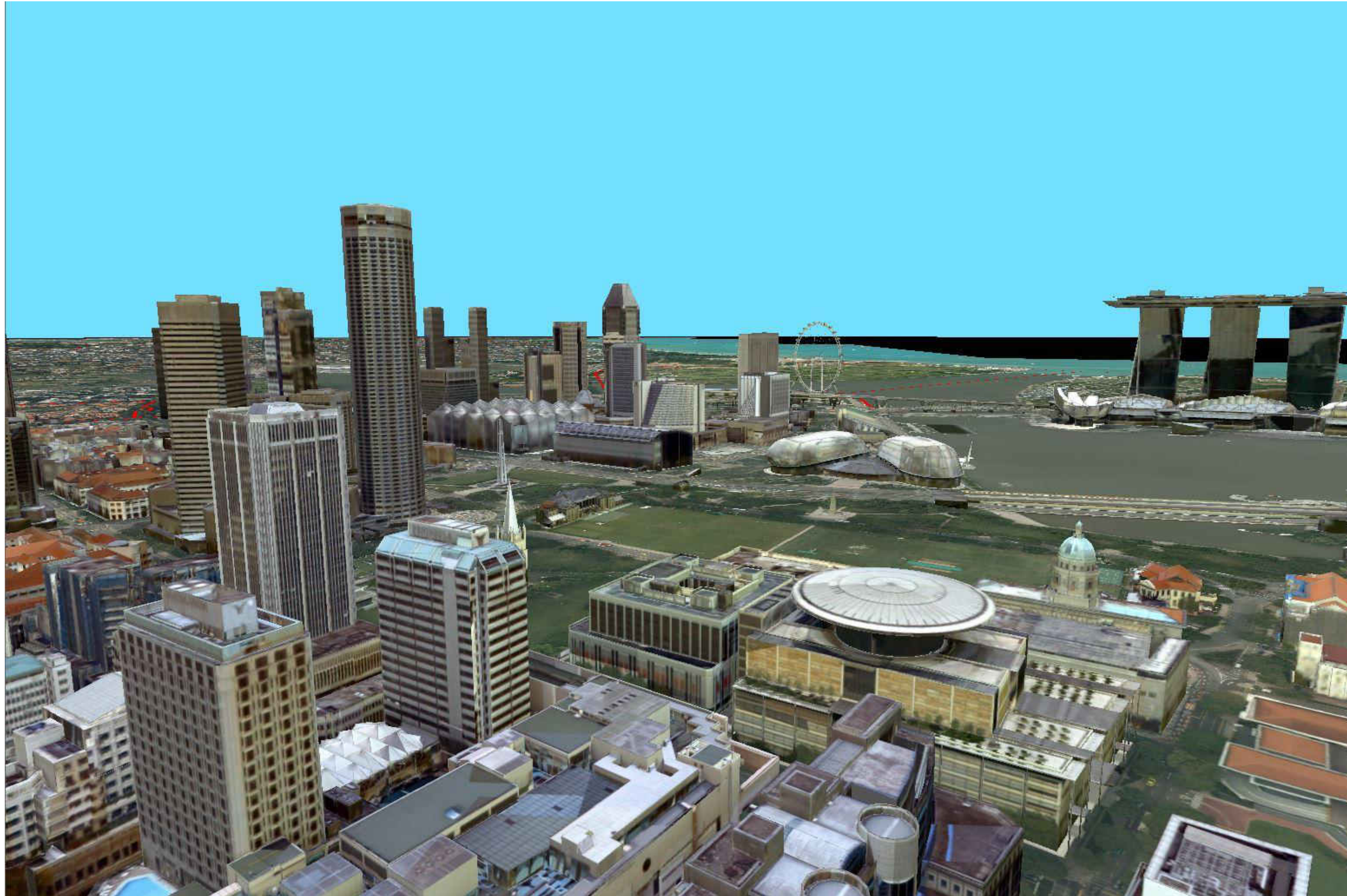


# Rotterdam – Underground infrastructure





# Singapore





# Singapore

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- Data creation: Bentley Map
- Data storage: 3DCityDB
- Core requirement: Data update and maintenance is still unsolved
  - Direct connection between Bentley Map and 3DCityDB
  - Check out and feature lock mechanism
  - Support of the complete CityGML information model

➔ In 2D solved but **in 3D still a challenge**

# Further users of the 3D City Database

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- In production use in many cities and organizations worldwide
  - Berlin, Hamburg, Munich, Frankfurt, Dresden, Potsdam, Kempten, ...
  - Federal Surveying departments in Germany
  - London, Rotterdam, Den Haag, Helsinki, Finish Land Survey, Vienna, Salzburg, Zurich, Singapore
  - ZSHH in Germany: Nation-wide CityGML model containing buildings in LOD1 and LOD2 (ongoing); Currently more than 50 Mio. buildings in one 3DCityDB instance
  
- Research & Development
  - TU Delft, TU Munich, TU Berlin, Karlsruhe Institute of Technology, Eifer, EDF, ...
  
- Companies
  - virtualcitySYSTEMS, MOSS, Luciad, ...





# Interested in 3D SDIs?

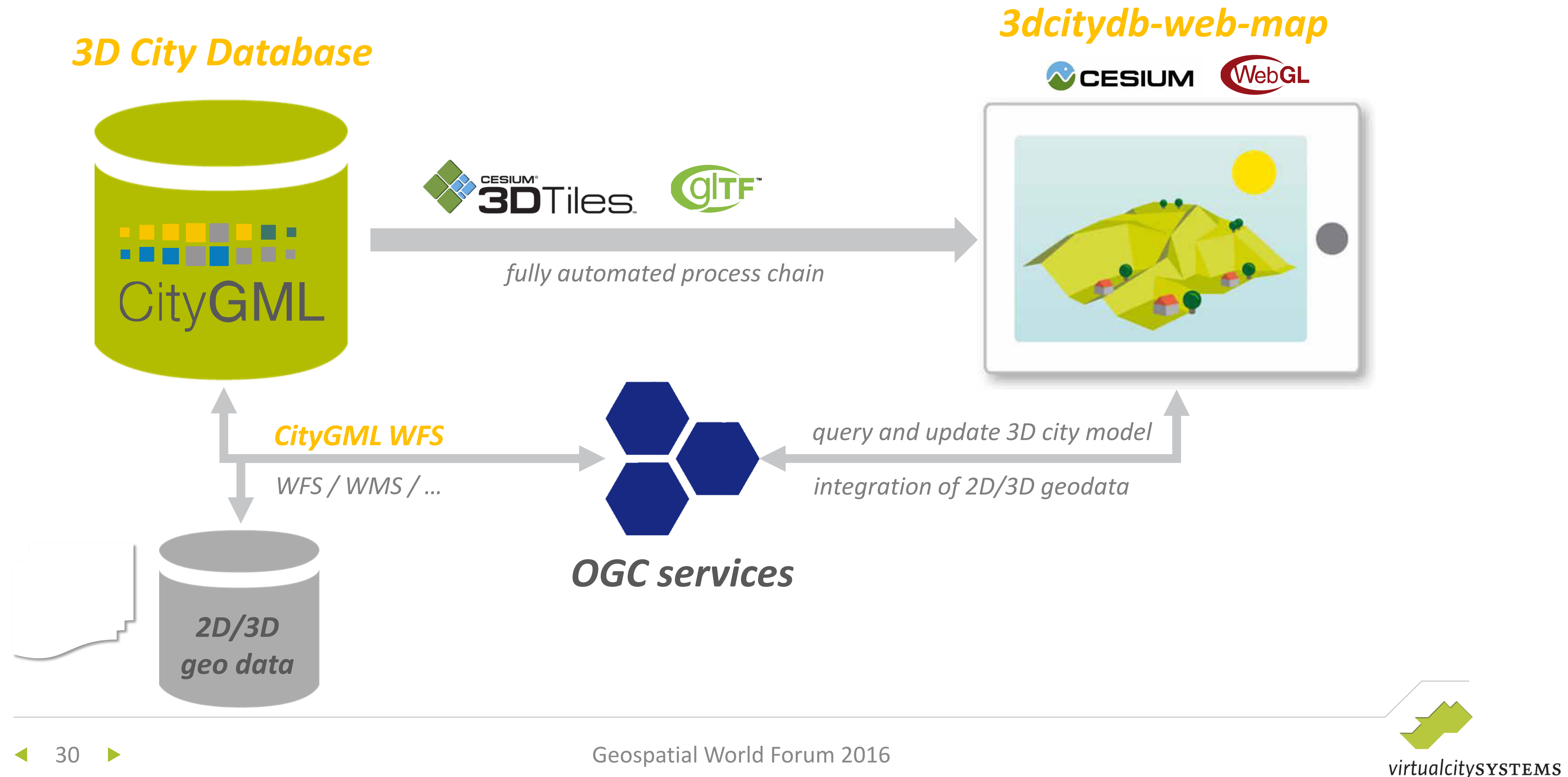
## Open Source tools to get you started



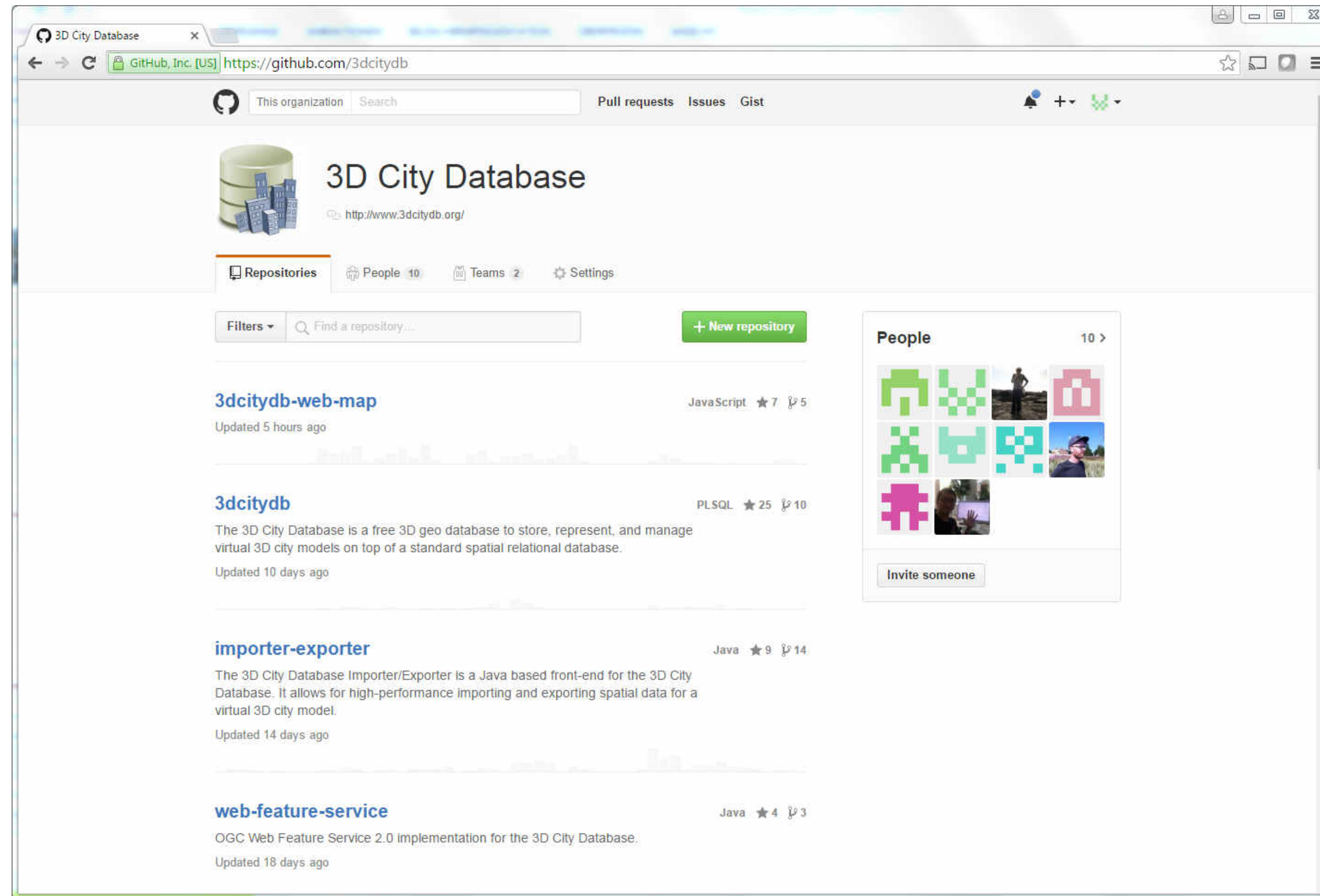
- **Streaming** of arbitrarily large **CityGML-based** 3D city models on the web
- **Open Source** JavaScript API on top of **Cesium**
- Allows for **adding 3D object layers** and for **interacting** with the content
  - Tile-based loading and unloading
  - Selection and highlighting of objects
  - Hide/show 3D objects
  - Cloud-based access to object attributes
- **SIMPLE:** glTF exports from the 3DCityDB can be directly loaded into Cesium



# Connecting 3DCityDB ecosystem to



# Find the 3DCityDB and tools on GitHub







# CityGML-based SDIs

## Implementation requirements and examples





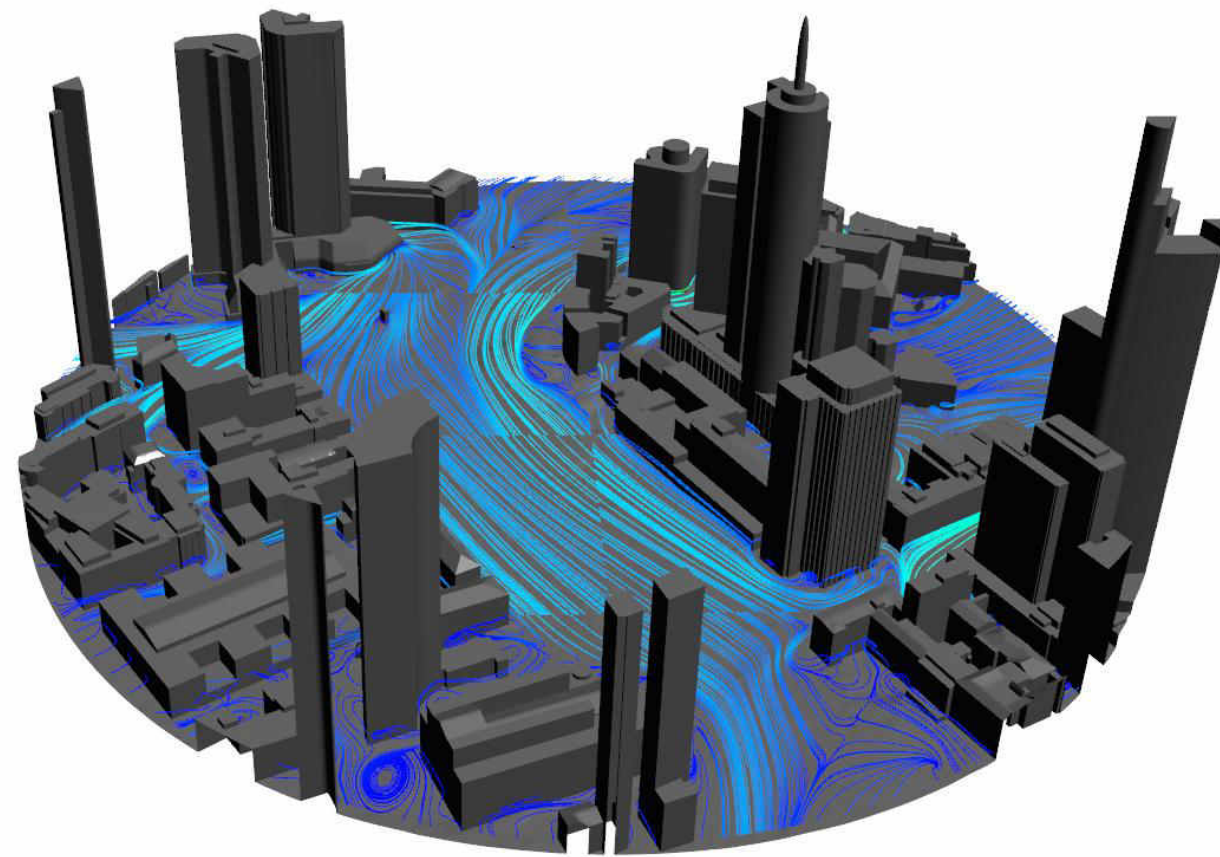
# Conclusions

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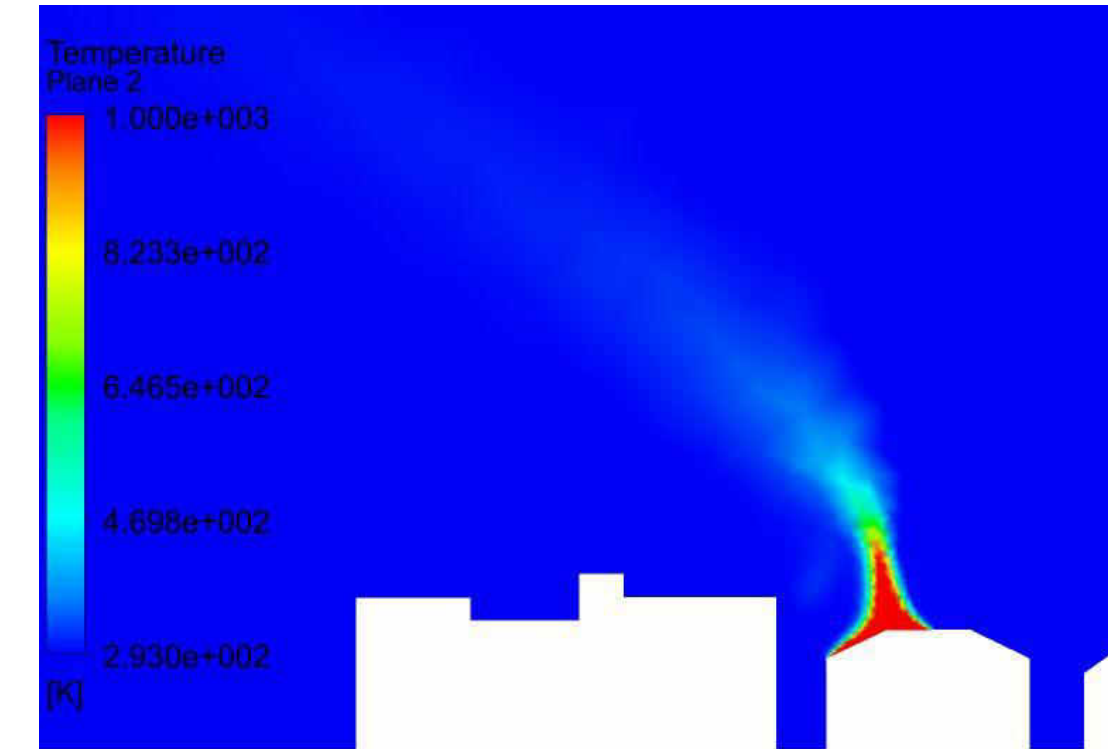
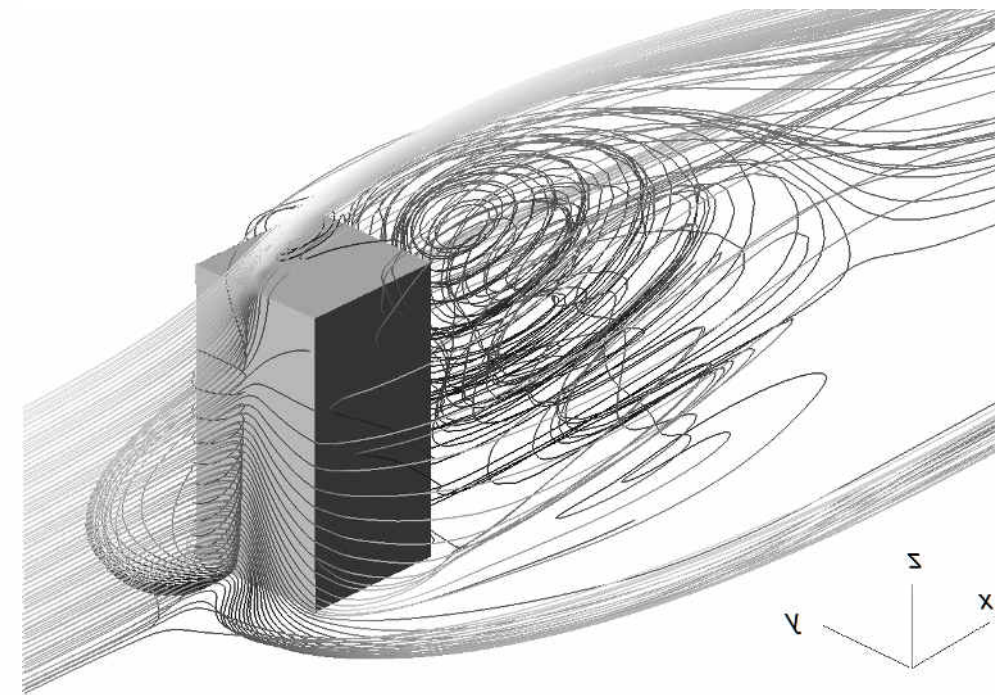
- Reliable solutions for data storage and data distribution are available
  - 3DCityDB
  - 3DCityDB Web Feature Service
  - virtualcityMAP / virtualcityPUBLISHER
  
- Data creation, maintenance and update is still not fully solved
  - Deleting and replacing features – ok
  - Replacing the complete model – ok
  - Continuous updates through import and export workflows – ok
  - Direct database connection using an editor – not yet implemented



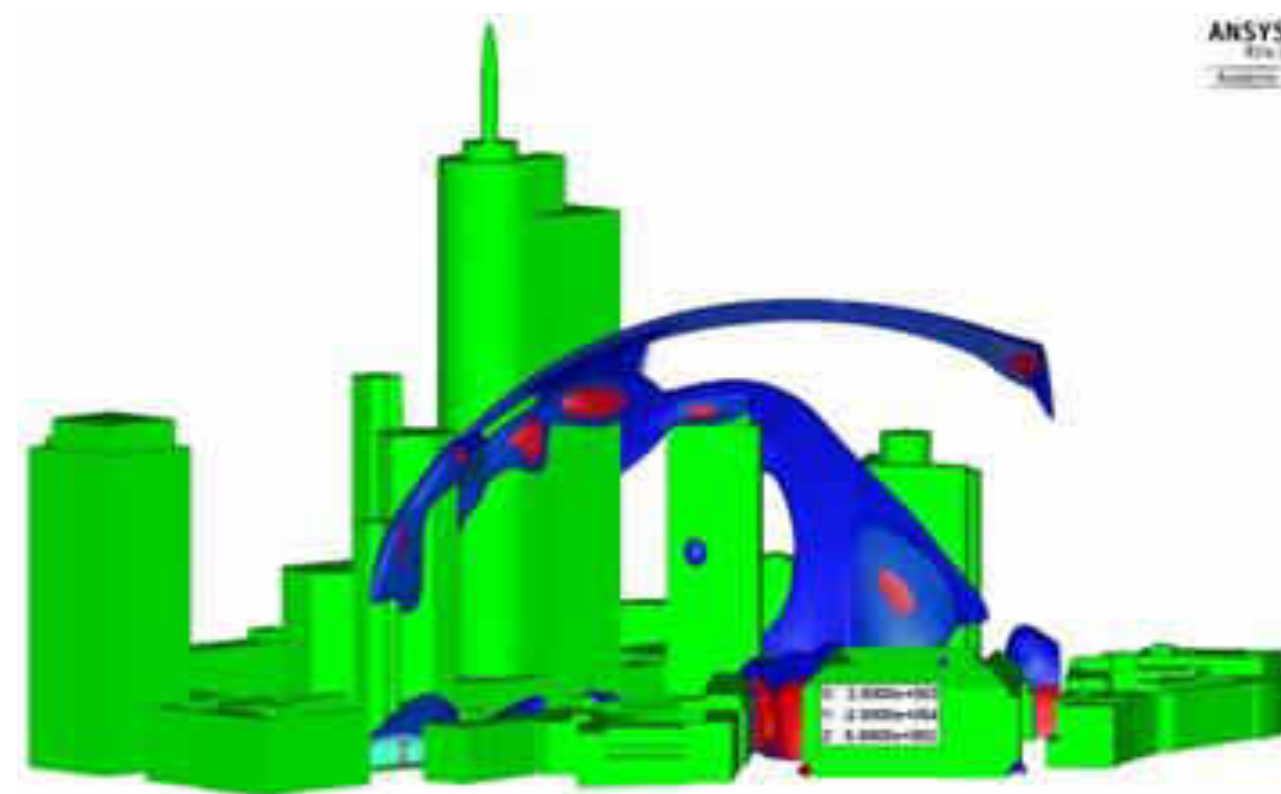
# 3D SDI as basis for complex Urban Simulation



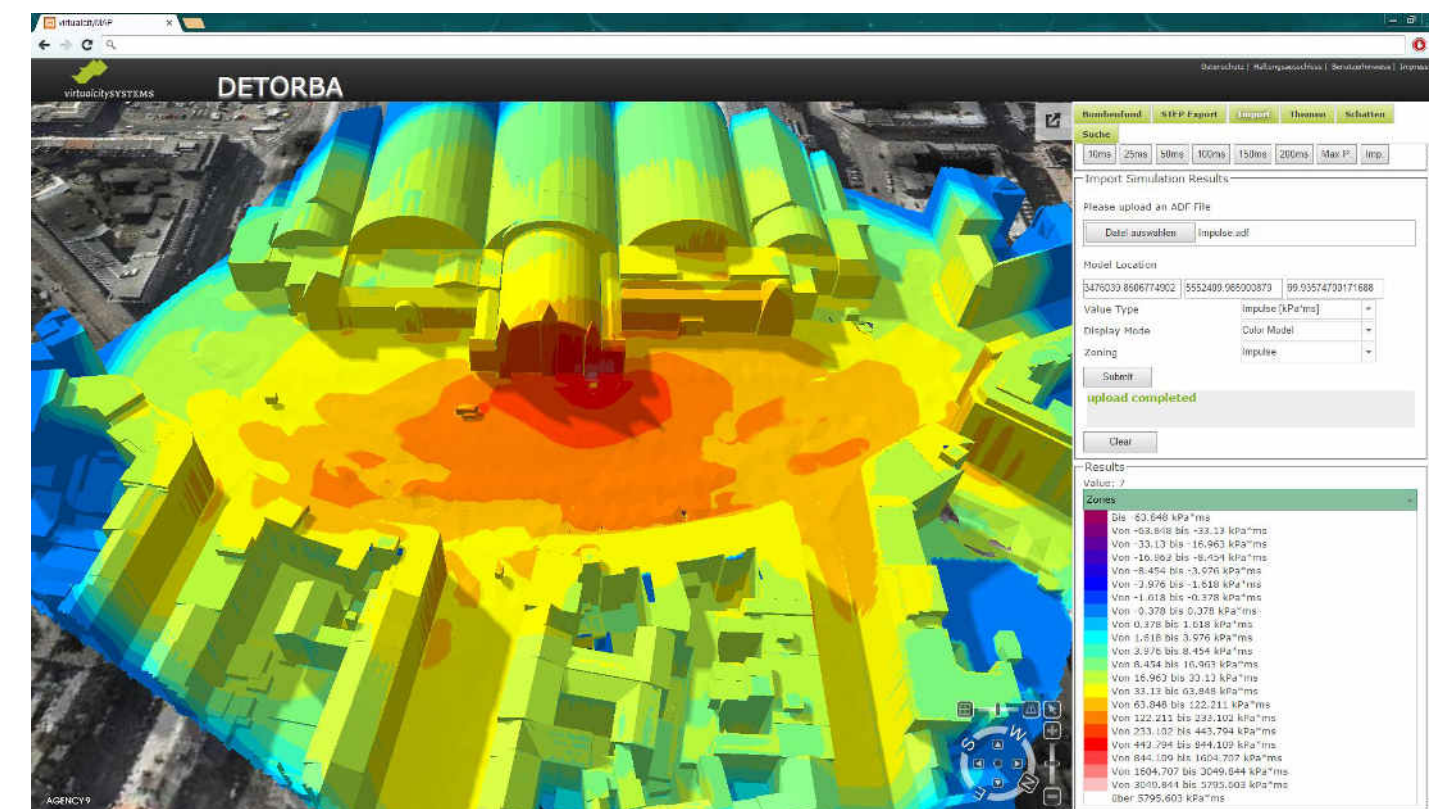
Wind field and turbulence simulation



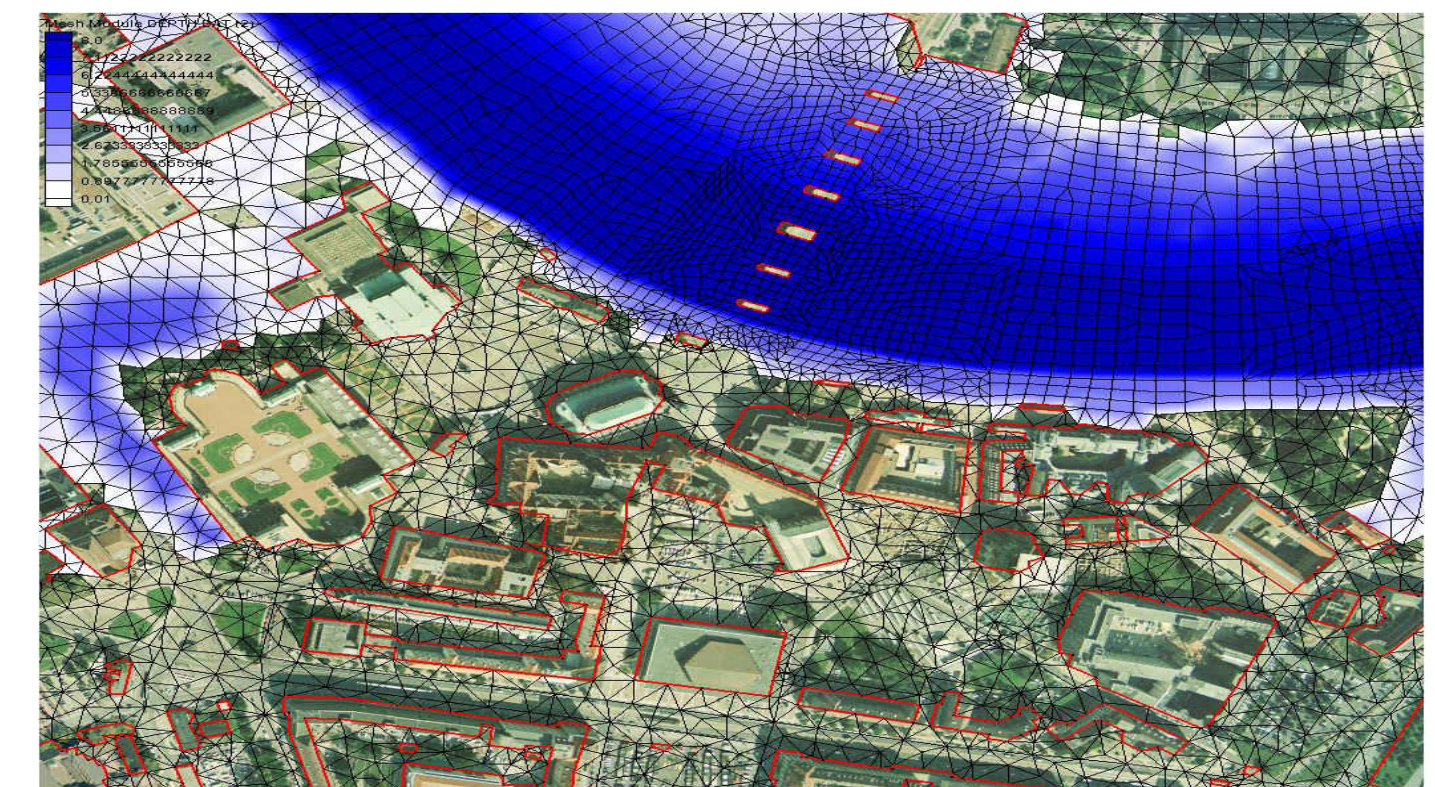
Smoke dispersion simulation



Blast simulation



Flooding





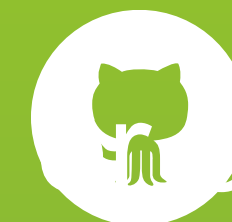
Dr. Lutz Ross

[lross@virtualcitysystems.de](mailto:lross@virtualcitysystems.de)

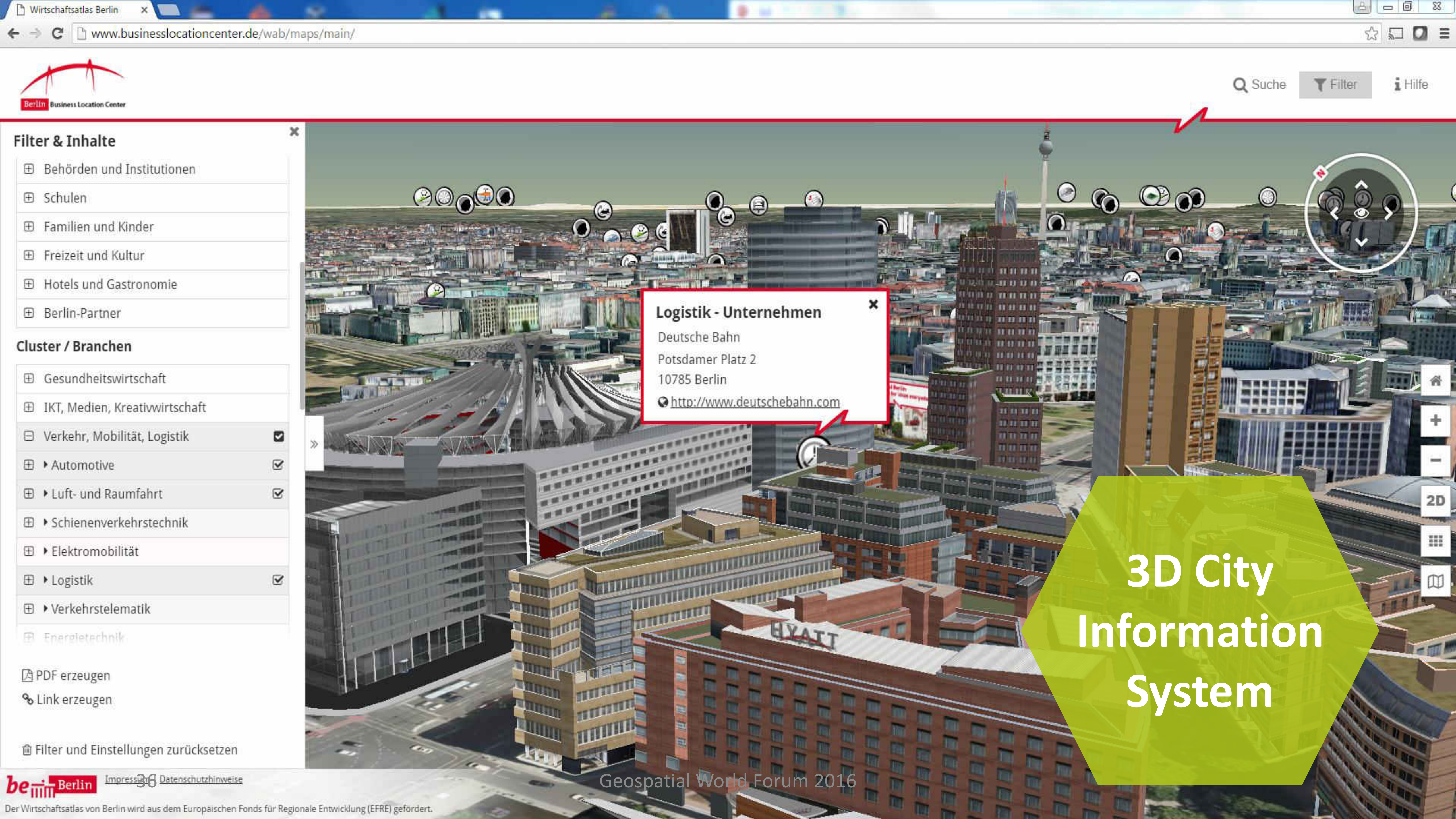
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# The next generation of 3D city models

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- Elektromobilität
- Logistik ☒
- Verkehrstelematik
- Energietechnik

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**Logistik - Unternehmen**

Deutsche Bahn  
Potsdamer Platz 2  
10785 Berlin  
<http://www.deutschebahn.com>

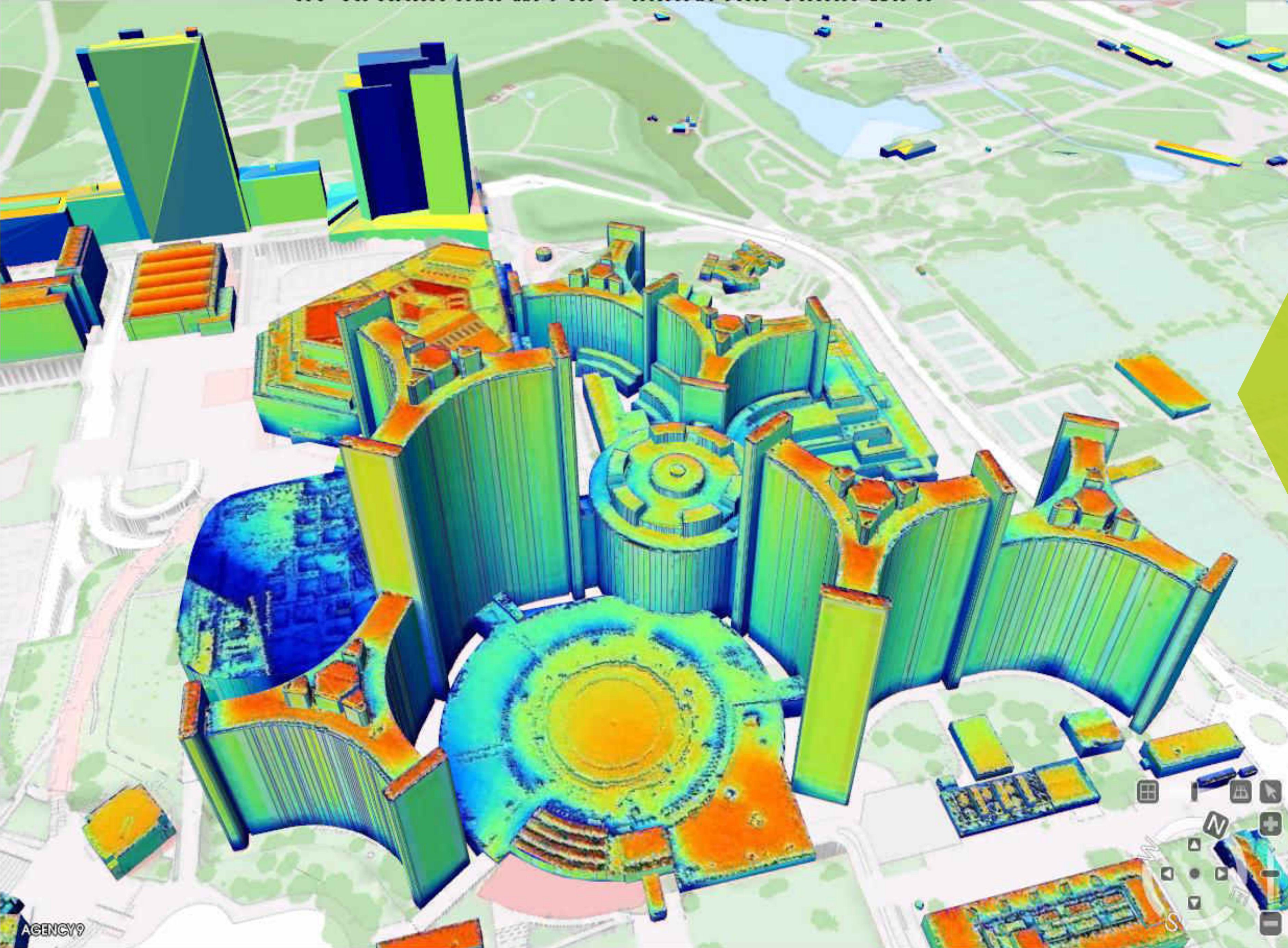
3D City  
Information  
System





# 3D Analysis and What-If Scenarios





# 3D Analysis and Thematic Mapping

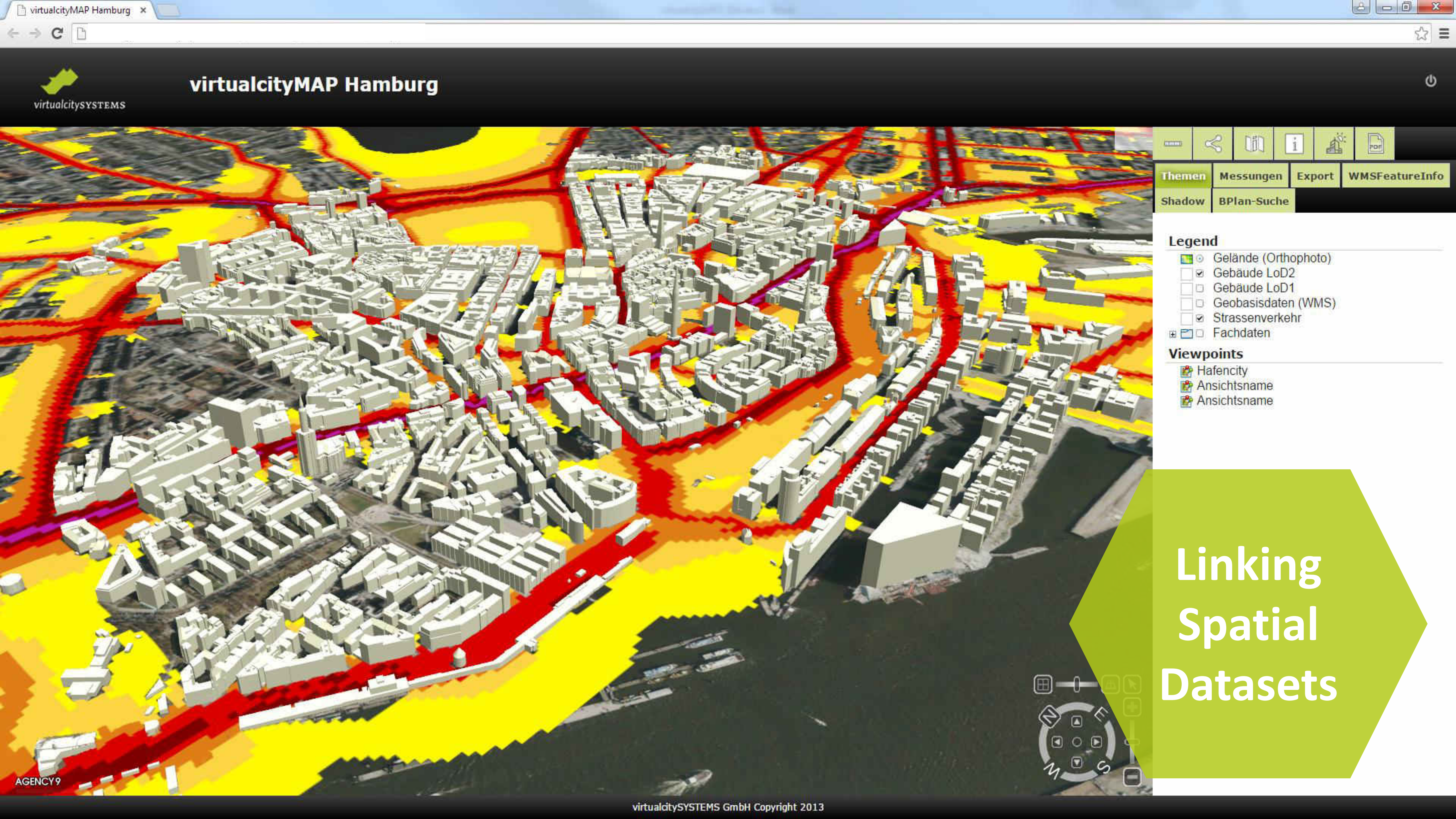
## Viewpoints

- Donau City
- AKH Wien
- Vienna Twin Towers
- Rathaus

## Impressum

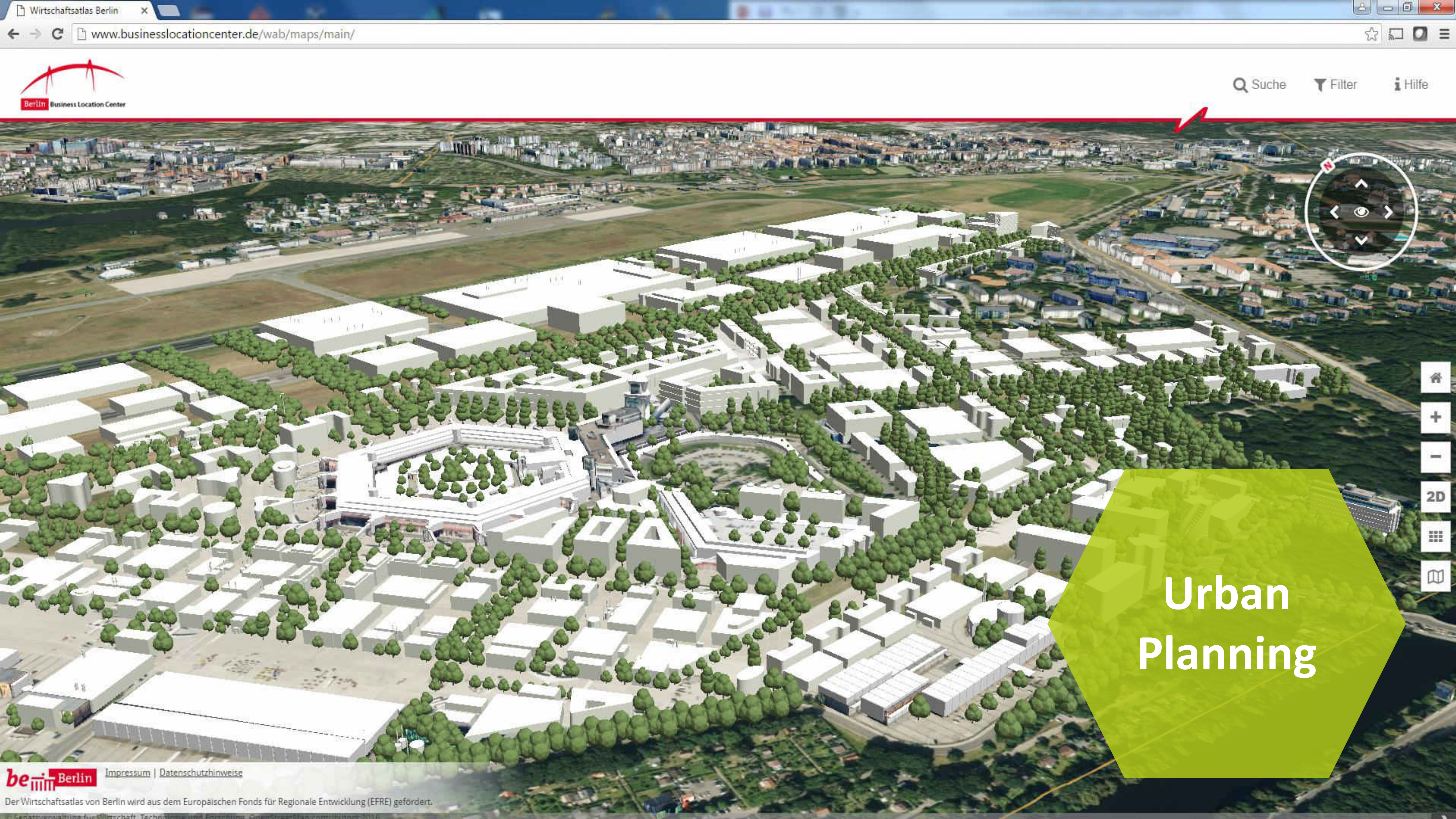
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Linking  
Spatial  
Datasets





# Urban Planning